

Achieving the potential of weak lensing observations

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What we owe the Universe and ourselves

- * Statistical reach of surveys
- * Resolution and sampling
- * Shear algorithmic systematics
- * PSF measurement systematics
- * Photometric redshift calibration
- * Photo-z outlier rates

Statistical limits of WL

- Surveys bounding present & future projects' plans/claims

- Total S/N on the shear signal:

$$S/N \approx \frac{0.02}{0.3/\sqrt{N}}$$

- Total S/N on power spectrum:

$$\frac{P}{\delta P} \approx \sqrt{\frac{N_{\text{modes}}}{2}} = \ell_{\text{max}} \sqrt{f_{\text{sky}}/2}$$

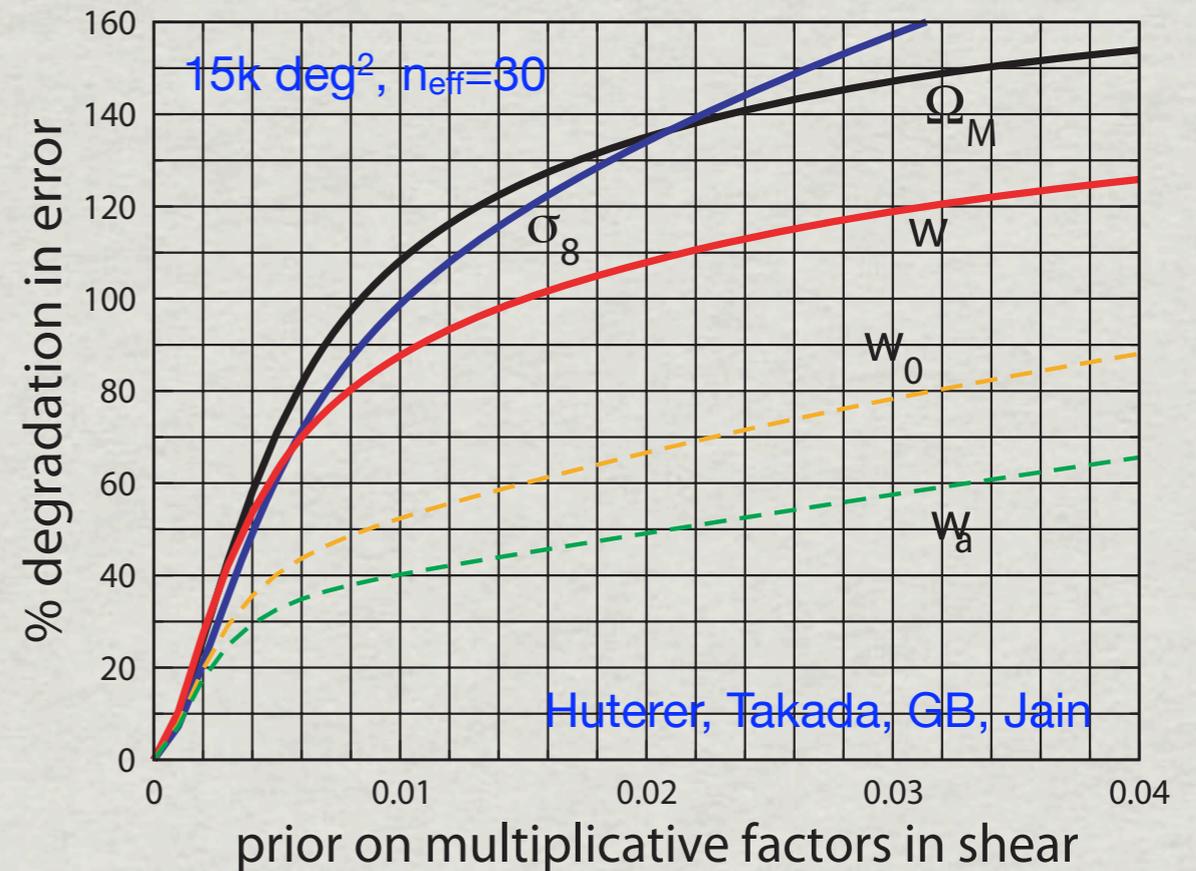
- Spurious shear signal:

$$\langle \gamma_{\text{sys}}^2 \rangle < \delta P \approx \frac{2(0.02)^2}{N_{\text{modes}}}$$

Survey	CFHLS	DES	Euclid
n_{eff} (arcmin ⁻²)	10	10 (?)	30 (?)
f_{sky}	0.004	0.12	0.5
N_{eff}	6x10 ⁶	2x10 ⁸	2x10 ⁹
Shear S/N	160	900	3000
N_{modes} ($l < 1000$)	4x10 ³	1x10 ⁵	5x10 ⁵
Power S/N	50	250	500
Scaling error	<0.01	0.001	<0.0003
Spurious shear RMS	<0.003	<0.0013	<0.001

Preserving WL statistical power requires:

- * Shear scaling accuracy (multiplicative errors) of
 - * <0.01 (now)
 - * <0.001 (DES, KIDS, HSC?)
 - * <0.0003 (LSST, Euclid, WFIRST?)
- * Somewhat relaxed in more rigorous analysis of tomography
- * Shear algorithms, undersampling must cause <0.001 multiplicative errors.
- * PSF size must be known to 1 part in 1000 if galaxy size is \sim PSF size
- * Mean of photo-z's must be known to ~ 0.001
- * Rate of $O(1)$ errors in photo-z must be known to ± 0.001



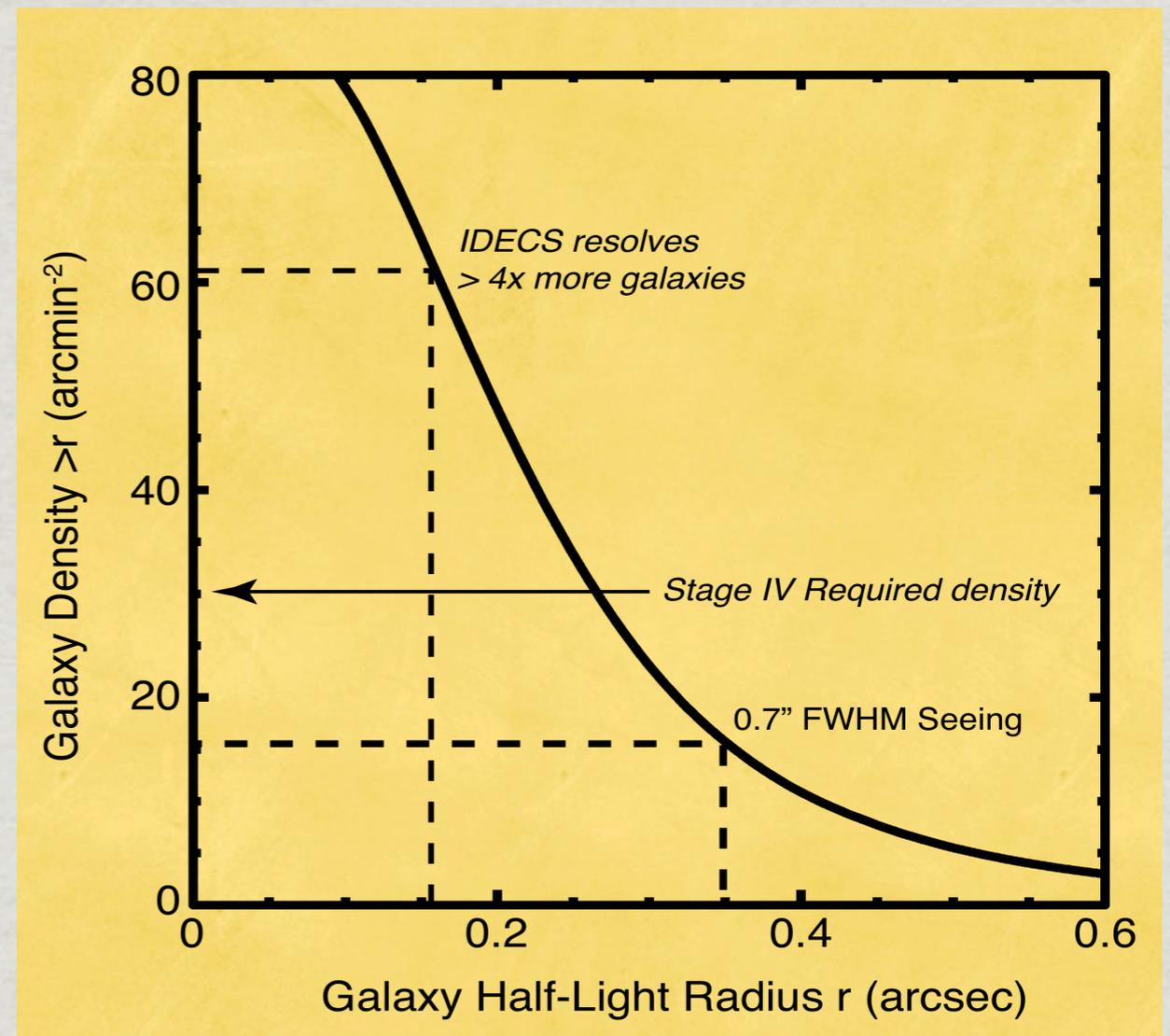
Preserving WL statistical power requires:

- * Spurious shear signals (uncorrelated with lensing shear) must be
 - * <0.003 RMS (now)
 - * <0.001 (future)
- * PSF *ellipticity* must be known to ± 0.001 if galaxy size is \sim PSF size
 - * Tighter specification if galaxies are poorly resolved
 - * Looser if galaxy half-light radii well above PSF's

- * CFHLS team has worked very hard for several years and is struggling to be statistics-limited.
- * ***What will your future WL survey do to improve upon the performance of CFHLS??***
- * Getting more data is not a **solution**, it makes the problem **harder!**
- * Better seeing is not a solution unless you limit yourself to galaxies \gg PSF size!

Resolution & Sampling

- ✱ Very difficult & expensive to dig high-precision shears out of poorly resolved galaxies.
- ✱ Ideally should have “headroom” in resolution vs typical galaxy size.



Resolution & Sampling

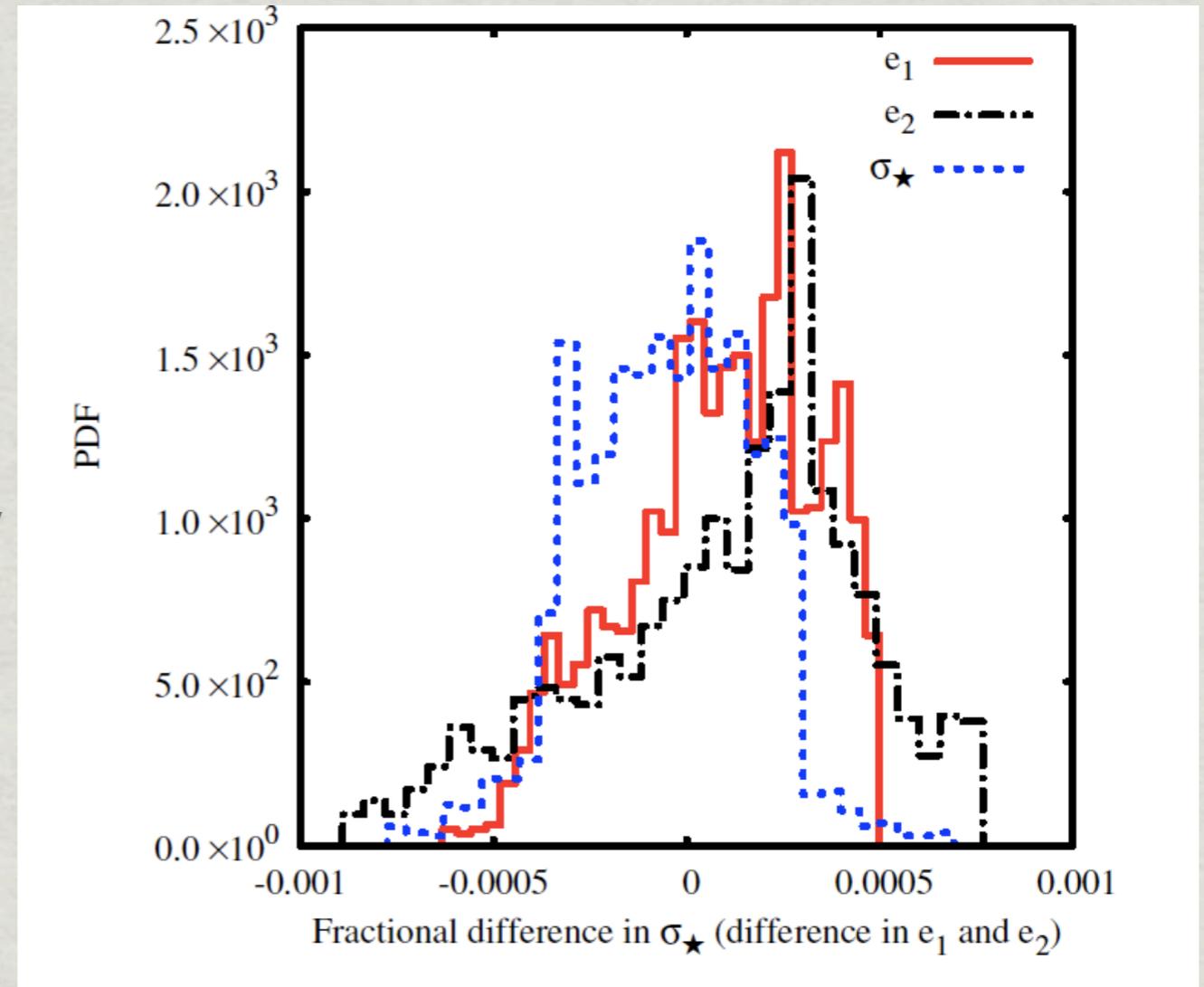
- * If telescope delivers resolution: don't throw it away by aliasing! Need sufficient **sampling**.
- * Note that sampling pitch is (pixel size) / (# of exposures) if the PSF is stable!
- * and don't forget to subtract samples lost to cosmic rays, chips gaps, etc.
- * There are well-defined mathematical criteria for aliasing, involving k_{max} of optical system. Sampling rates are *not* well described by FWHM for non-Gaussian PSFs.
- * Ask Chris Hirata & Barney Rowe...

PSF Knowledge

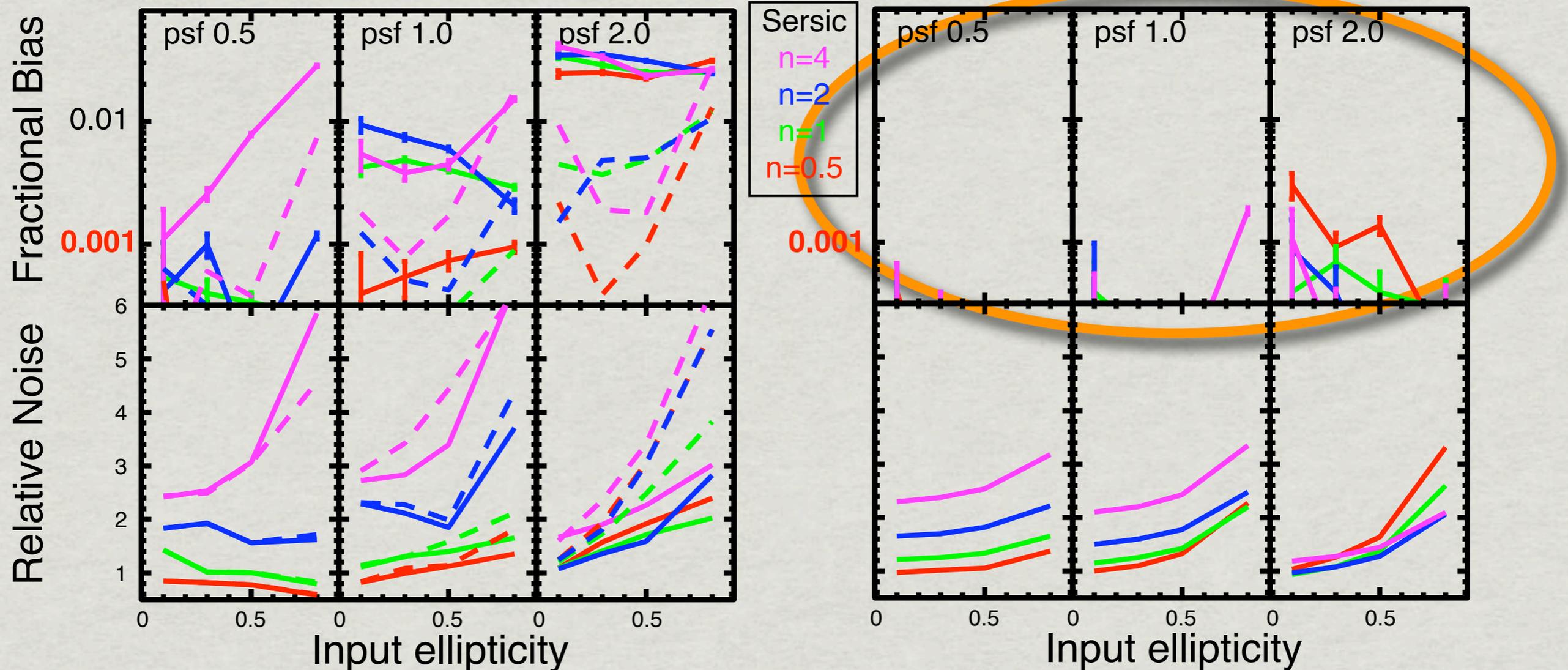
- * Challenging to know your PSF to 1 part per 1000 in size, shape for each galaxy!
- * Are stellar images sufficient to tell you this?
 - * How many degrees of freedom are in the PSF pattern *per exposure* - optics flexure, thermal drifts, pointing jitter, atmospheric wavefront, detector effects? Highly non-linear model?
 - * What is total S/N of stellar images per exposure?
 - * Are you scraping for poorly-resolved galaxies?

PSF Knowledge

- * Example: Ma *et al.* (2008)
- * *SNAP* design
- * PSF has:
 - * static optical model
 - * + wandering secondary mirror (5 DOF)
 - * + pointing jitter (6 DOF)
- * Stellar data recovers all 11 DOF and high-precision PSF.



Shape algorithmic progress



Nakajima & Bernstein:

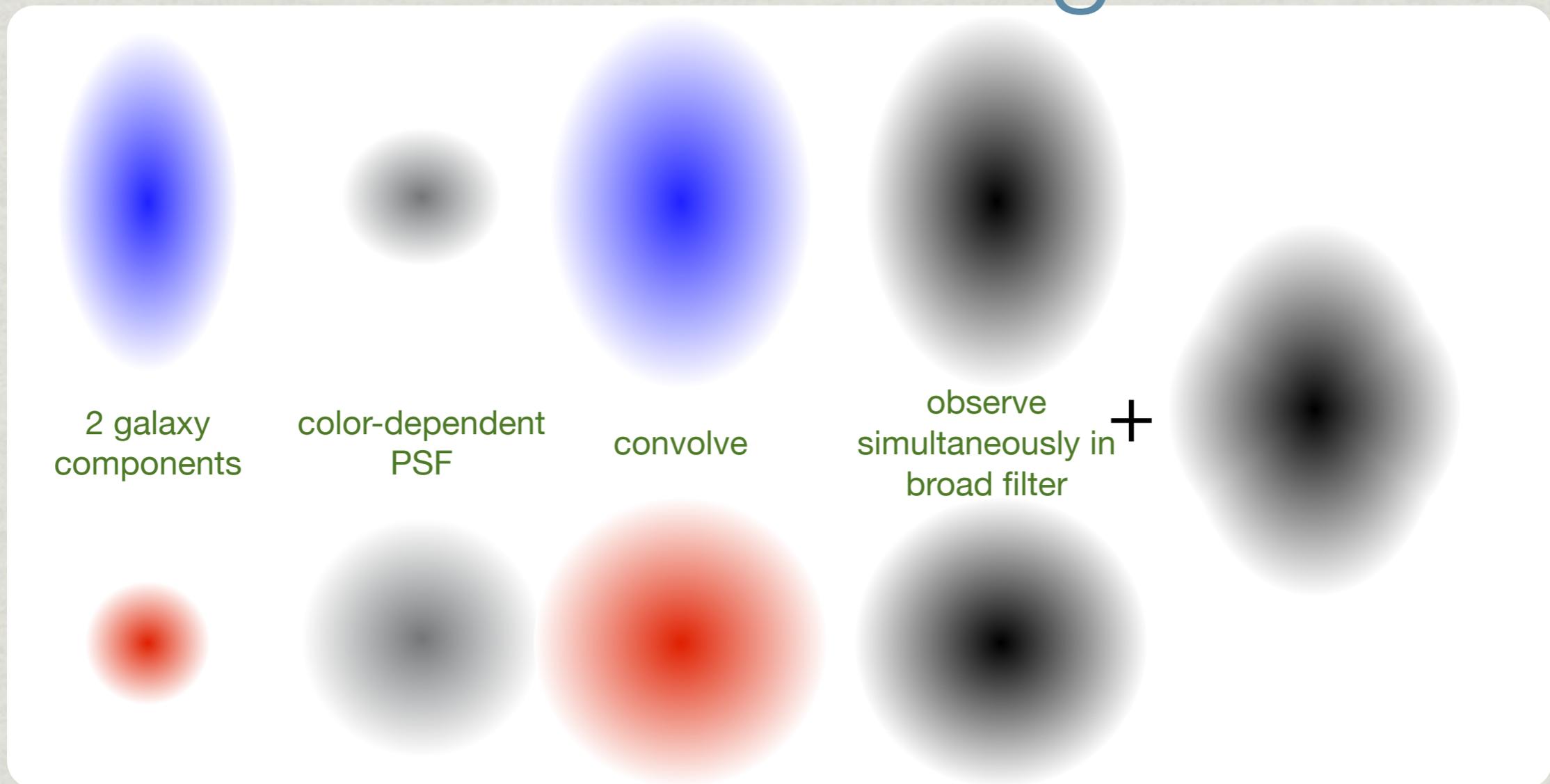
Elliptical Gauss-Laguerre fitting.
Notice >0.01 errors for $n=4$ Sersic
or high ellipticity.

FDNT:

Multiplicative errors below 0.001,
even for high Sersic indices, poor
resolution, high ellipticity!

These tests use pure elliptical Sersic galaxies convolved with elliptical Gaussian PSF.

Future issue: color gradients



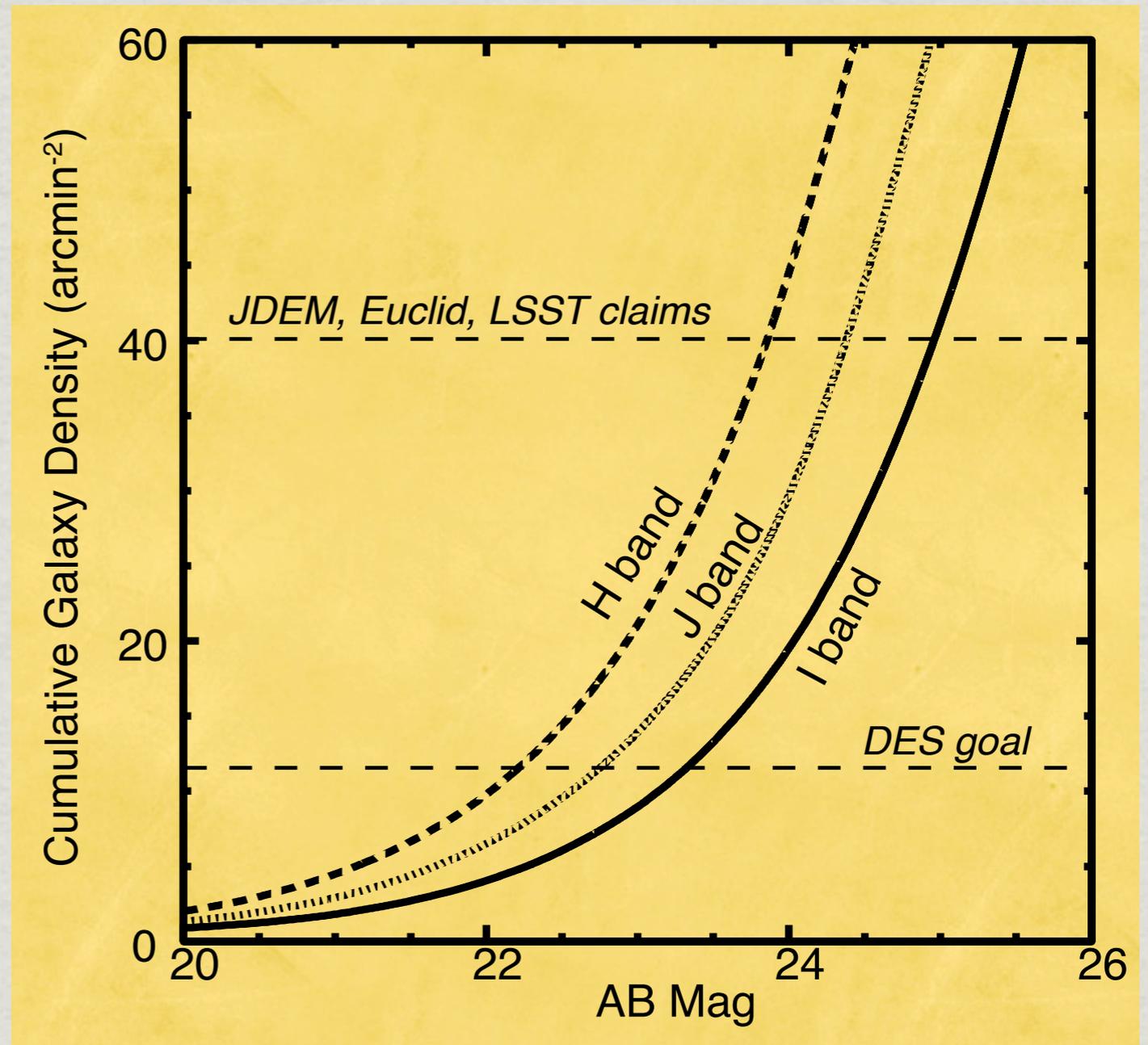
- * ***Deconvolution is ambiguous without knowing whether each photon was blue or red!***
- * Not just issue for FDNT!
- * Easily percent-level.
- * Essential to obtain some info on color gradients.

Photo-z calibration

- * Measuring $\langle z \rangle$ and outlier rates to 0.001 accuracy requires redshift survey with 99.9% completeness!
- * unless you have some other knowledge of the z 's of the redshift failures.
- * Photo- z 's are trained *and validated* on spectroscopic surveys that are typically $i < 23$ mag and/or only 70% complete.
- * Inconceivable to me that we would simply trust that the calibration is precise for the other 30% of galaxies and those too faint for the spectro survey!

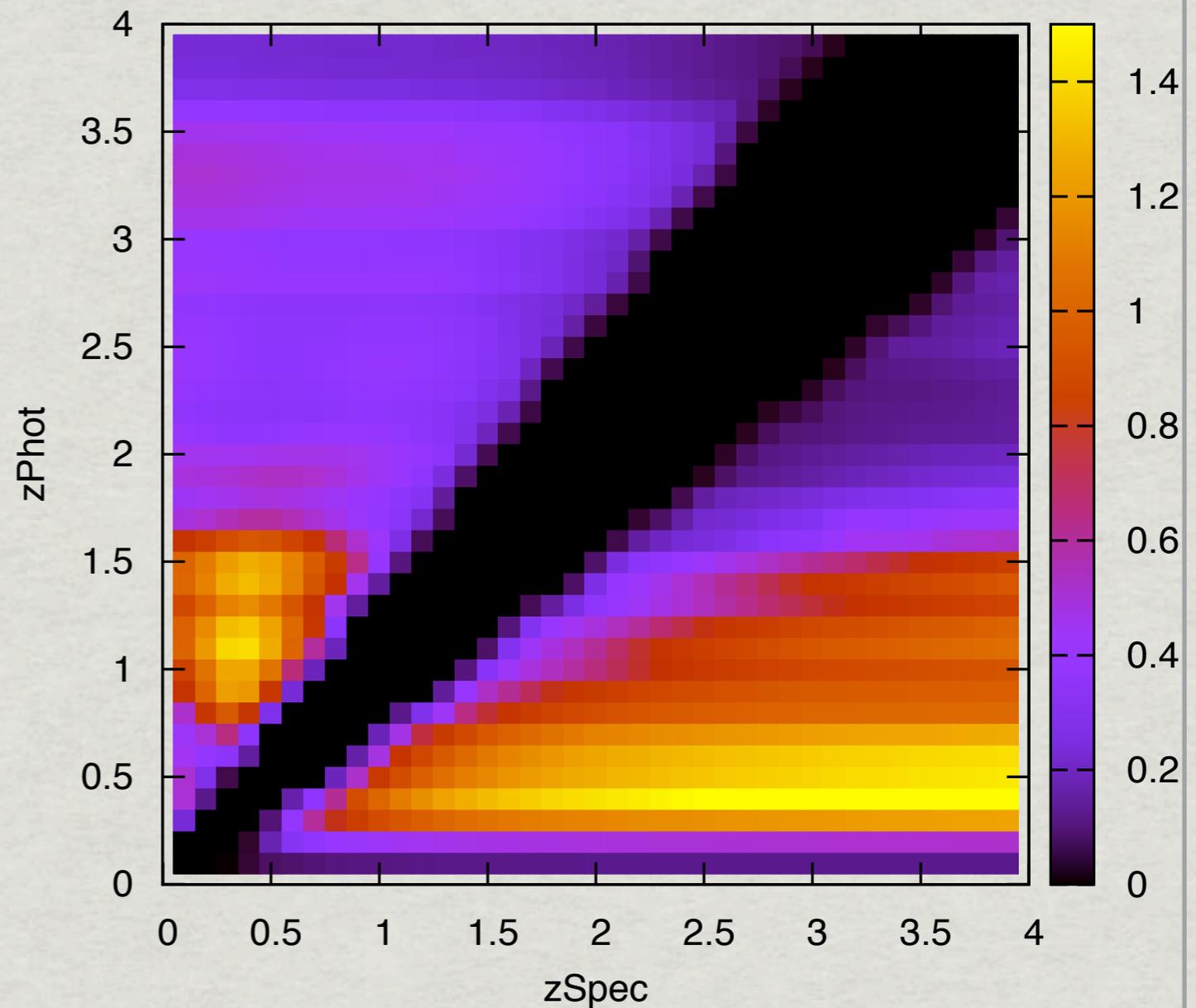
Photo-z calibration

- ✱ Only KIDS, DES are operating within range of current deep spectro-z surveys.



Outlier trouble

- ✱ From GMB & Huterer (2009):
- ✱ Shows size of dark energy bias induced by 0.001 error in outlier rate - relative to the statistical errors of Stage IV surveys.
- ✱ Outlier rate must be known to 1-3 parts per thousand!

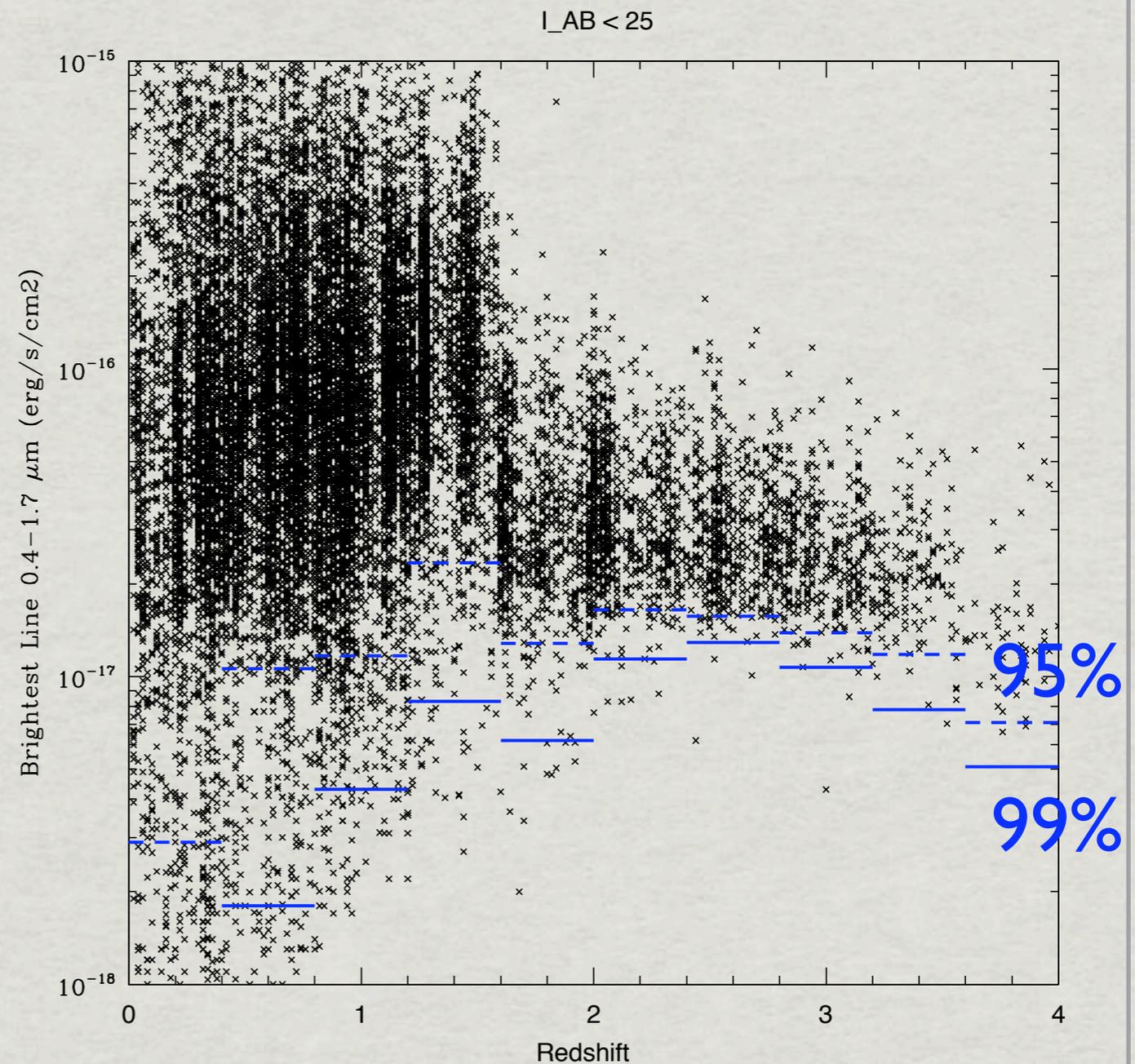


Outliers the hard way:

- * Suppose that in a redshift bin, fraction f are outliers.
- * Complete spectra of N galaxies will yield an *average* of fN outliers.
- * Statistical fluctuations are \sqrt{fN} .
- * Uncertainty in outlier rate is $\sqrt{(f/N)}$, so $N > f/(0.001)^2$
- * For $f=0.02$: need $N=20,000$.
- * Higher outlier rate forces larger spectroscopic sample for calibration.

Photo-z calibration survey

- * High completeness spec-z survey of $\sim 20k$ galaxies needs detection of $\sim 10^{-17}$ cgs emission lines across visible + NIR
- * This will require (at least) high-multiplex visible spectrograph on 8m telescope
- * PLUS high-multiplex NIR spectra, WFIRST or Euclid deep surveys



USING ILBERT ET AL SIMULATION

Outliers: shortcuts?

- ✱ Newman (2008), Matthews & Newman (2010): Find photo- z dn/dz by cross-correlating with incomplete spectro- z survey (see also Zhang *et al* 2010, GMB & Huterer 2010).
- ✱ Problem 1: magnification bias creates a cross-correlation even with no physical overlap (also crowding effects - Hartlap *et al.* 2010). Must subtract such signals to high accuracy somehow.
- ✱ Problem 2: x-corr signal is $\propto b(z)(dn/dz)r(z)$, with b and r being bias of outliers, and r is correlation coefficient of outliers w.r.t. spectro sample. How would we know these???

Benefits of spectroscopic cross-correlation

- * Substantial systematic-error reduction in WL analyses (as per Newman, even if not an outlier solution)
- * Known substantial gains in potential cosmological accuracy:
 - * WL x-corr gives bias of the spectro sample (Pen)
 - * Spectro-sample reduces much of the projection loss in simple shear tomography
- * New tests of gravity enabled (*e.g.* Reyes *et al.*)
- * “De-clustification” of the density field may alleviate the “information saturation” problem
- * Calibration of galaxy cluster statistics (Oguri & Takada)
- * Things we have not thought of yet!!

What the Dark Energy Survey(s) of the Future Need:

- * A spectroscopic survey over much of the same volume - not just for BAO!
- * Sufficient color info to keep a small photo-z outlier rate
- * A highly complete spectro-z survey to the full photo-z depth, to calibrate photo-z & outlier rates
- * Sufficient resolution to resolve the galaxies being used for shear measurement!
- * A plan for determining the PSF to part-per-thousand accuracy on each exposure
- * Sufficient sampling for rigorous de-aliasing
- * Color information on a per-galaxy basis to defeat color gradient ambiguity.
- * Shape-measurement algorithms better than currently available.

Being big is not enough to make use of the opportunity that Nature is handing us!