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... using TRADING
Transfer of RAdiation through
Dust IN Galaxies (Bianchi 2008)

### TRADING features

Continuum RT in a dusty medium

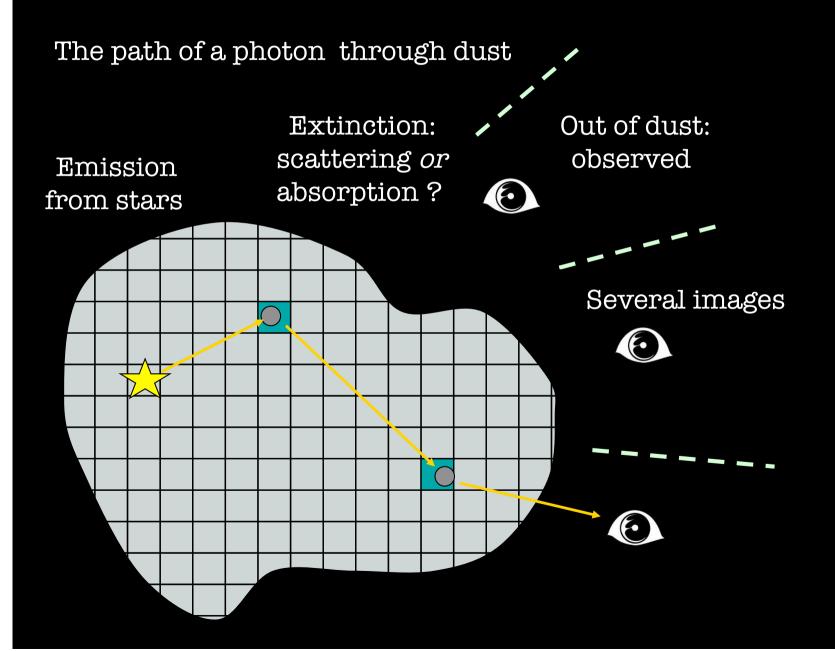
Monte Carlo code

An adaptive grid for dust

Stellar emission from diffuse/point-like sources of different spectra

Thermal & stochastic dust emission from a distribution of grain sizes and material (Now Draine & Li 2007)

Dust self-absorption.





The path of a photon through dust

Optimizations

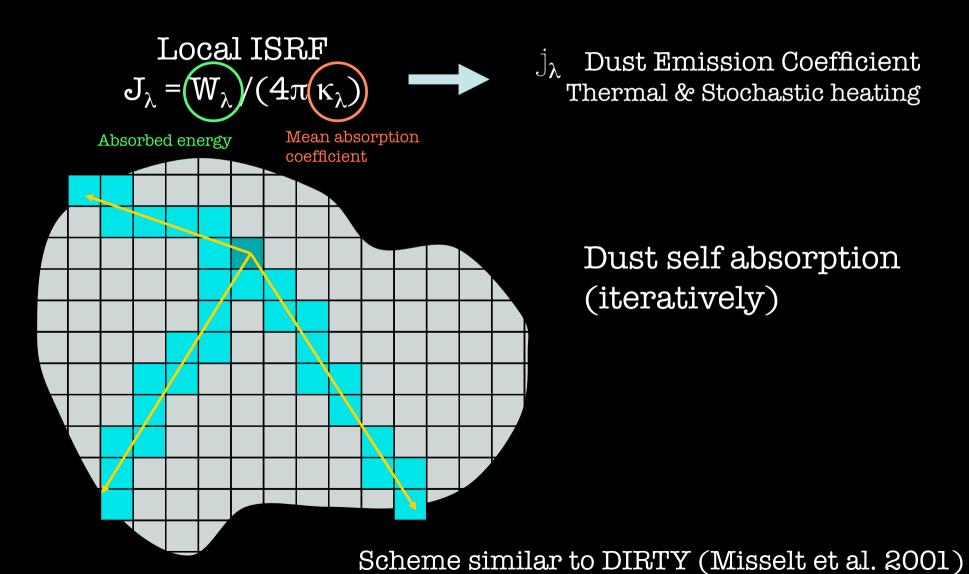
Photon weights

Forced Scattering (Cashwell & Everett 1959)

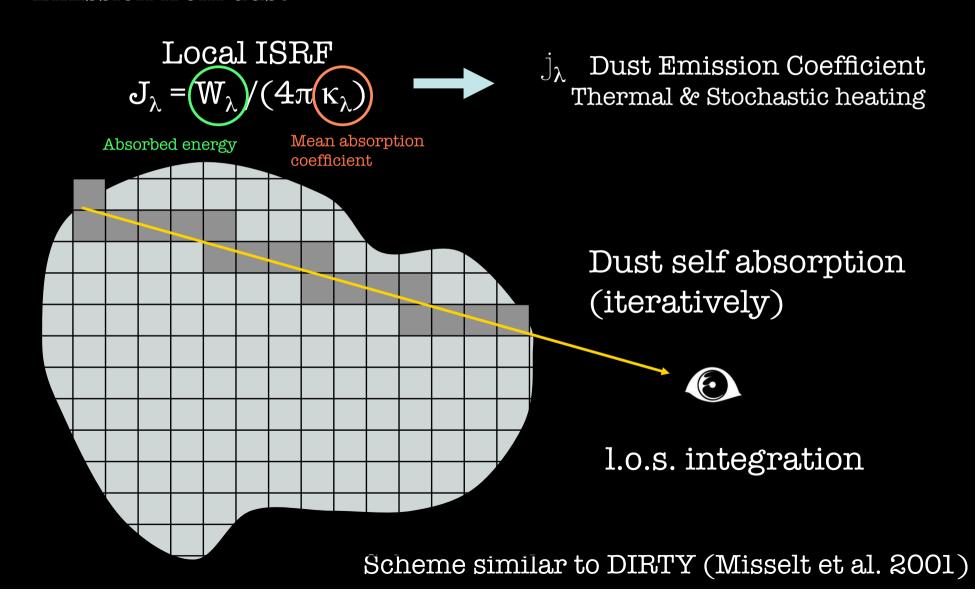
Peeling-off
(Yusef-Zadeh et al. 1984)

Continuous
Absorption
(Lucy 1999)

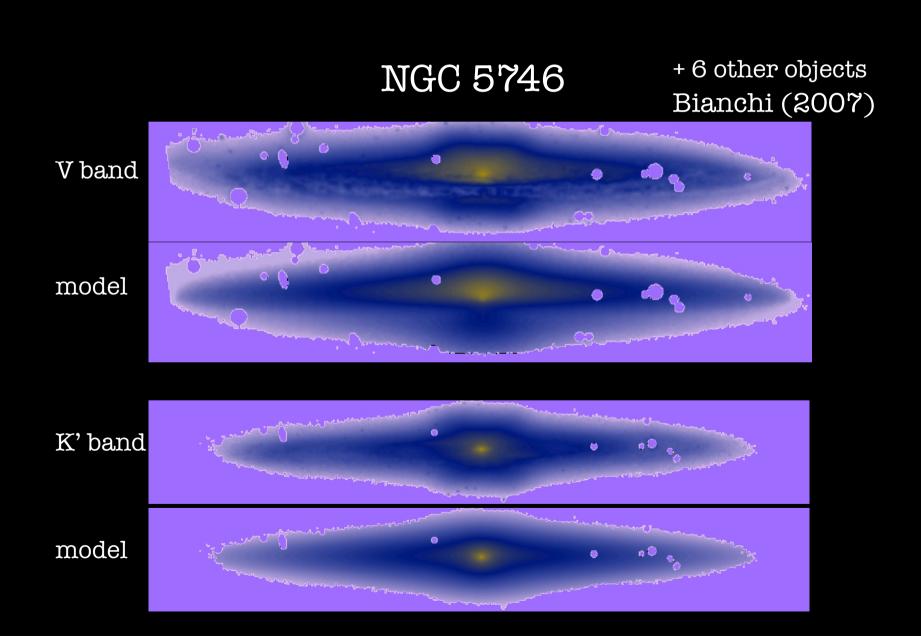
Emission from dust



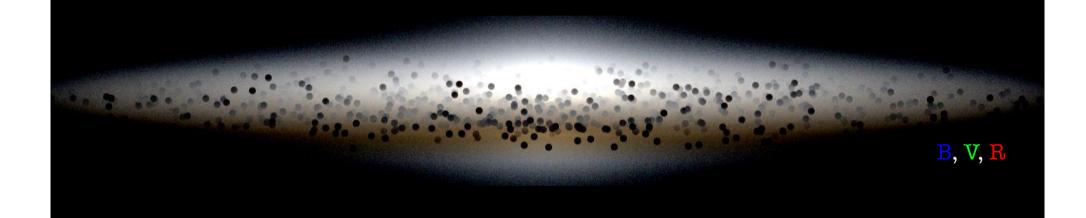
Emission from dust



# Real galaxies vs models

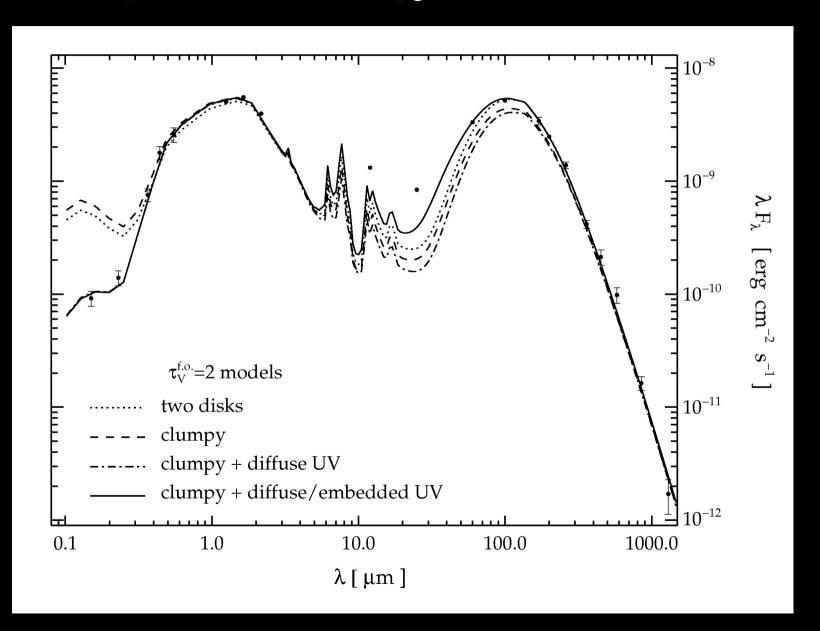






70μm, 160μm, 850μm

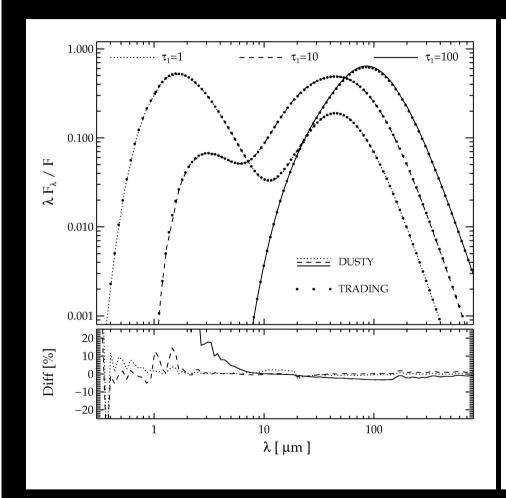
# Spectral Energy Distribution

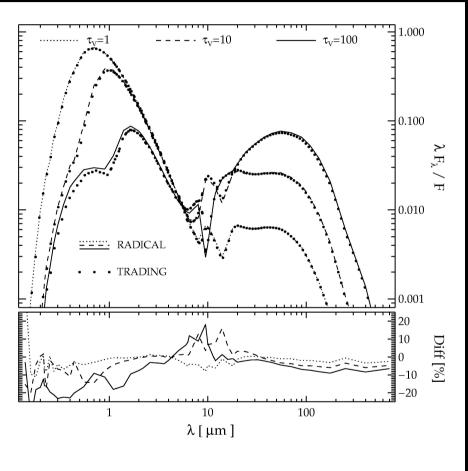


# Checking the code

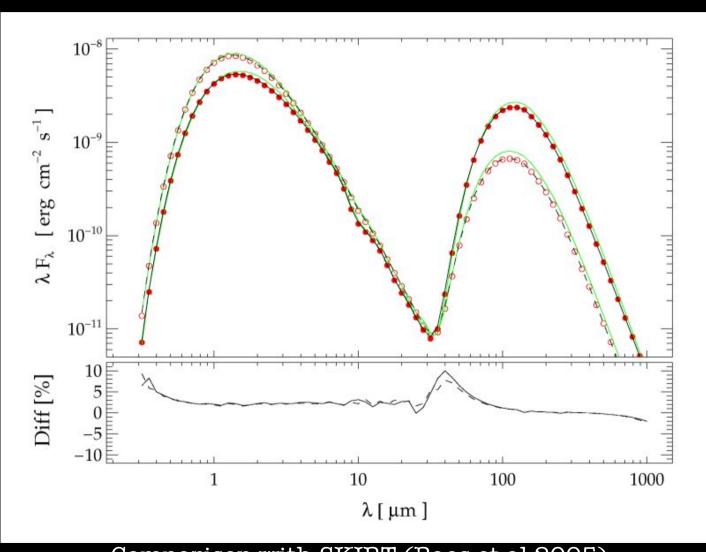
Ivezic et al. 1996

Pascucci et al. 2004





# Checking the code



Comparison with SKIRT (Baes et al 2005)

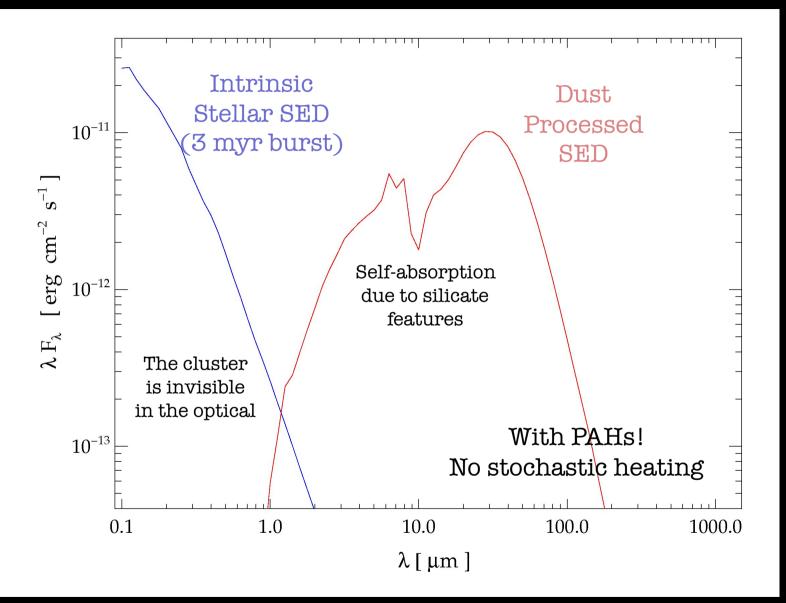
#### TRADING in MODULO

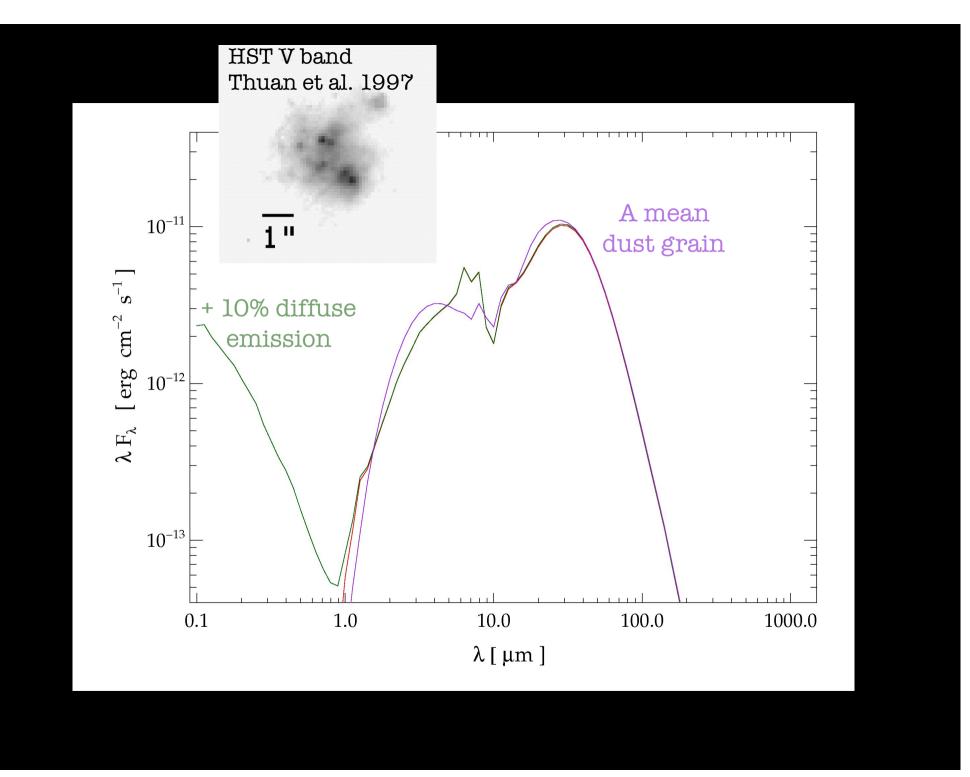
Dust mass in BCDs via SED fitting (Hunt et al. 2005)

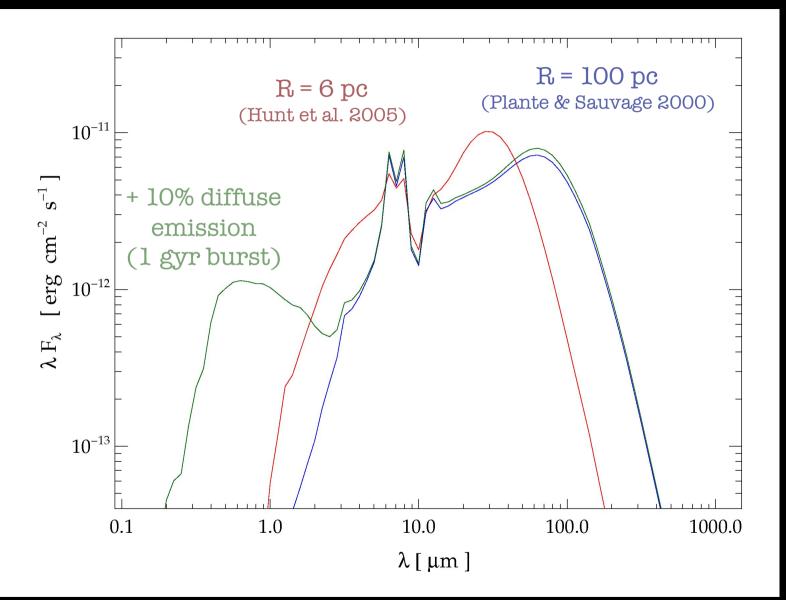
Use of DUSTY (Ivezic & Elitzur, 1997)

point source in a dusty sphere (compact/active)
fast & exact
mean opacity, isotropic scattering, no PAHs

An example: the active BCD SBS0335-052 A SSC with L=1-2 x  $10^9$  L<sub> $\odot$ </sub> in a  $\tau_V$ =30 sphere R = 6 - 100 pc (Hunt et al. 2005, Plante & Sauvage 2000)







### Some conclusions...

For compact/active objects, point source geometry (DUSTY) should be OK

For less compact (passive) objects it might be important to include diffuse emission (if any)