# VENUS ATMOSPHERIC DYNAMICS WITH THE LMD VENUS GCM

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# **LMD VENUS GCM**

- Three-dimensional: 48x32x50 (0~95 km)
- Vertical coordinates: hybrid (sigma/pressure)
- Dynamical core, transport of tracers
- Specific physics:
  - radiative transfer
  - parameterizations (sub-grid processes, boundary layer, convection, turbulence)
  - topography
  - no clouds microphysics
- No photochemistry

## **Radiation scheme**

#### Full radiative transfer:

(diurnal cycle)

- Solar radiation : tabulated fluxes and heating rates from D. Crisp, 1986.
- Thermal radiation : Monte-Carlo computation of Net Exchange Rates.
  - Radiative properties of atmosphere (gas, clouds) are fixed
  - Surface pressure taken into account (topography)
  - Altitude of clouds variable with latitudes
  - Net Exchange Rates matrix, T dependent



#### Newtonian cooling:

• Simplified T forcing : similar to Oxford Venus GCM (Lee et al.)

distribution of heating rates peaking at equator around 70 km altitude no diurnal cycle

# **Specific heat Cp(T)**

#### Taking into account T dependence of Cp :

- Impacts : adiabatic lapse rate; definition of potential temperature
- Formulation :
  - ◆ Cp(T) = Cp0 x (T/T0)<sup>A</sup>, with Cp0 = 1000 J/kg/K, T0 = 460 K, A = 0.35
  - New definition of potential temperature used in dynamical core :

 $\theta^{A} = T^{A} - A \times T0^{A} \times (R/Cp0) \ln(p/pref)$ 



#### **Options tested:**

• Constant Cp : 900 and 1000 J/kg/K

# **Technical difficulties**

#### Computation times :

- 24 to 40 h / 10 Venus days
- Time scales needed: 100 to 200 Vd...

#### Initial conditions :

- starting from rest means long simulations
- starting from previous simulation means possible influence of initial conditions (or long simulations...)
- Boundary conditions : sponge layer in upper levels
- Angular momentum conservation : it has been checked, and conservation is excellent

## **Simulations**

- A (topography) / B (no topography)
  - started from rest
  - Cp(T) ; full radiative transfer
- C (topo, Cp=1000) / D (Cp=900) / E (no topo, Cp=900)
  - same as A/B, but with constant Cp

#### F (topography) / G (no topography)

- started from rest
- constant Cp (=900 J/kg/K) ; Newtonian cooling

In **summer 2007**, promising simulations using constant Cp=1000, full radiative transfer, started from rest. These simulations had several problems, including numerical instabilities in the clouds region.

During this **last year**, several bugs were causing troubles in the simulations. We hope they are all taken care of, now.

I will give here some comparisons, and where we are aiming now.

## **Temperature profiles**



## **Last year Simulations**



#### **Current simulations**



## **Influence of Cp**







# **Stability**

Instable layers



#### CONCLUSION

Simulations we hope to get at last, if no further problems...

- Newtonian cooling for comparison
- Full radiative transfer
- Cp constant vs Cp(T)
- With/without orography

 To be implemented: orographic and non-orographic gravity waves parameterization

# KARINE Monte Carlo radiative transfer code

Monte Carlo computations optimized for absorbing and scattering thick media

Inputs:

- VIRA temperature profile
- Opacity distributions for 68 narrow bands, between 1.7 and 250 microns (40 to 5700 cm<sup>-1</sup>)
- Gaseous absorption: correlated k coefficients
- Clouds and haze opacities
- Continuum absorption (collision-induced, CO<sub>2</sub> far wings)
- H<sub>2</sub>O continuum, CO<sub>2</sub> and N<sub>2</sub> Rayleigh scattering

### The Net Exchange Rate matrix NER (W/m<sup>2</sup>)





#### The Net Exchange Rate matrix







#### **Angular momentum transport**



Mean meridional circulation vs transients momentum transport



#### **PNE** analysis



#### **PNE** analysis



Cooling to space from within the clouds



